

# K'Garis' Six Dune Systems

*This FIDO Backgronder No 77 uses mnemonics to describe the nexus between K'Gari's soils & vegetaion*



## **Dune System One,**

The soil has just begun  
With A and B little or none  
And the ecosystem is underdone.



## **Dune System Four,**

Gets the highest score;  
B horizon is further below the floor;  
It supports rainforests and much more.



## **Dune System Two,**

Bs got a darker hue;  
Eucalypts are now in view,  
But soil development has much to do.



## **Dune System Five,**

The ecosystems losing its drive;  
Tall trees shrink just to stay alive;  
Roots can't reach the B, though they strive.



## **Dune System Three,**

Has many a Blackbutt tree;  
Richer horizon B and nutrients the key;  
The forest resulting is grand to see.



## **Dune System Six,**

The ecosystem is in a fix;  
Tall trees have turned into Mallee sticks;  
Reaching deeper nutrients defies all tricks.